Characterization and Mitigation of 3D Mask Effects in EUV Lithography

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Outline

• Introduction

- Mask 3D effects in EUV
	- Feature orientation and shadowing
	- Contrast fading
	- Phase deformation and best focus shifts
	- Double images and absorber thickness swings
- Mitigation Strategies
	- Alternative mask stacks (etched multilayers, buried shifters, …)
	- Absorber material and thickness
	- Asymmetric illumination
- Outlook at larger NA systems
- Conclusions and outlook

Introduction: Mask Models for Lithography

rigorous mask models required to describe state-of-the-art lithography

Introduction: 3D Mask Effects in DUV Lithography

 \triangleright significant impact on OPC and polarization performance

- transmissive
- absorber features are small and thin compared to wavelength
- large contrast of optical properties (n/k)
- symmetric illumination

 mask-induced best focus shifts and aberration like effects

Mask

Introduction: Peculiarities of EUV Masks

- reflective
- absorber thick compared to wavelength
- small contrast of n/k
- off-axis illumination
- multilayers

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Naming conventions

intensity decays rapidly inside multilayer

asymmetric shadowing for horizontal lines

Reflected near fields

 \triangleright asymmetric shadowing for horizontal lines

Aerial images & process windows

- \triangleright position shift for horizontal lines
	- \rightarrow can be compensated by vertical shift of the mask or by OPC
- \triangleright shift of process windows along threshold/dose axis \rightarrow can be compensated by OPC
- \triangleright these effects depend on illumination, slit position, feature size/pitch!

Imaging versus focus: Telecentricity effects

 \triangleright horizontal features experience telecentricity errors of several nm/micrometer (mrad)

Lithography **Simulation**

extraction of "footprint"

extraction of "footprint"

Contrast Fading

Variation of illumination direction over illumination pupil

 \triangleright right pole experiences more pronounced shadowing

Contrast Fading

Through focus images of a horizontal dense line for a dipole

 $\overline{15}$

Light transmission through chromium absorbers

- DUV: 4×45nm wide 90nm thick absorber
- EUV: 4x16nm wide 60nm thick absorber

- Phase deformation for DUV and EUV
- Impact of polarization for DUV only

Through focus images of horizontal lines

Lithography **Simulation**

Local contrast versus focus

 \triangleright significant best focus shift between iso and dense

Impact of feature tone

 \triangleright dark and bright features experience opposite phase deformation and best focus shifts

Impact of feature size: Spaces

- \triangleright larger features experience more phase deformation
- \triangleright how about impact on 8x direction in anamorphic systems?

Lithography **Simulation**

"Double Images" and Absorber Thickness Swings

Near field plots with/without multilayer

"Double Images" and Absorber Thickness Swings

image cross section brocess window

 \triangleright top reflection causes contrast inverted image with shifted best focus

Lithography **Simulation**

with

multilayer

 $\overline{120}$ $\overline{120}$ $\overline{120}$ $\overline{120}$

 $\begin{array}{ccc}\n\circ & \circ & \circ & \circ \\
\circ & \circ & \circ & \circ \\
\circ & \circ & \circ & \circ \\
\circ & \circ & \circ & \circ\n\end{array}$

 0.12 0.10

 80.08

 $_{0.06}^{\frac{1}{2}}$

 $\sqrt[3]{2}$ 0.04

 0.02

without

)
x (nm)

multilayer

100 150

"Double Images" and Absorber Thickness Swings

Lithography metrics versus thickness

 \triangleright coherent superposition of images causes swing of litho-metrics versus absorber thickness

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 \triangleright reduction of phase deformation for AI (n~1.0)

Near field plots for reduced absorber thickness

- \triangleright larger extinction materials, such as Ni enable thinner absorber with high contrast and small phase deformation
- thinner TaBN and Al suffer from pronounced contrast loss

Lithography **Simulation**

Material characterization by mask diffraction analysis

 \triangleright mask absorber induced deformation of the wavefront can be characterized by few numbers

Material characterization by mask diffraction analysis

- \triangleright Al provides best phase performance
- \triangleright Ni offers low reflectivity and smaller phase offset than standard absorber (TaBN)

Material characterization by image analysis

- \triangleright computation of best focus (BF) versus pitch and absorber thickness
- \triangleright extraction of range of BF variation versus absorber thickness
- \triangleright resulting swing-behavior can be correlated with swing-behavior of reflectivity & Zernikes
- \triangleright identification of optimum absorber thickness for given material properties
- \triangleright characteristic curves depend also from illumination shape

Material characterization by image analysis for Dipole

- \triangleright Ni and AI can reduce best focus shift over the complete pitch range from 32nm-100nm to 20nm
- \triangleright Al suffers from poor NILS
- \triangleright selection of thickness is important to reduce BF-shift
- \triangleright see presentation of Vicky Philipsen (imec) for further details

Alternative (Etched) Mask Stacks

Selected proposals from literature

S. Han, E. Weisbrod, Q. Xie, P. Mangat, S. Hector, W. Dauksher, W. J.: *Proc. SPIE,* **2003***, 5037*, 314

P.Y. Yan, Proc. SPIE, 2002, 4889, 1099 Y. Deng, B. Fontaine, H. Levinson, A. Neureuther: Proc. SPIE, 2003, 5037, 30

M. Sugawara, M., A. Chiba, I. Nishiyama: *Proc. SPIE,* **2003***, 5037*, 850

Alternative (Etched) Mask Stacks

Multi-objective optimization of alternative mask-stacks

Objectives: max. NILS, max. reflectivity/threshold, min. telecentricity error, min best-focus variation through pitch Variables: multilayer stack, absorber thickness, etch depth, mask bias

standard BIM etched AttPSM embedded shifter PSM

binary reference stacks from literature

 etched and embedded PSM can provide a better compromise between high contrast and reflectivity/threshold

Alternative (Etched) Mask Stacks

Imaging performance of optimized mask-stacks

- etched AttPSM and embedded AttPSM can provide better imaging performance than standard binary masks
- \triangleright not considered: mask making and inspection

Lithography

Simulation

A. Erdmann et. al: Proc SPIE 8679 (2013) 86791Q

Source Optimization

Application of asymmetric sources to balance diffraction orders and resulting best-focus and contrast of dark field two-bars

T. Last, L. de Winter, P. van Adrichem, J. Finders: EMLC 2016

 \triangleright see presentation of Lieve Van Look (imec) for detailed discussions

Impact of Assist Features

optimized assist features mitigate best-focus shift versus pitch

- asymmetric assists provide an additional degree of freedom
	- *M. Burkhardt et al.: Proc. SPIE, 2015, 9422, 94220X*
	- *S. Hsu et al.: Proc. SPIE, 2015, 9422, 94221I*
	- *I. Mochi et al.: Proc. SPIE, 2016, 9776, 97761S-97761S-17*

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Optical design options for NA > 0.33

Simulation

Imaging of dense lines/spaces versus rotation angle

theta: azimuthal angle: 0° for vertical, 90° for horizontal

- \triangleright significant contrast loss of hor. spaces for $4 \times /4 \times$
- \triangleright 4×/8× and 8×/8× show very similar performance

Comparison of lithographic performance for design options

dense line/space patterns

illumination

- $λ=13.5$ nm
- unpolarized
- CRAO: 9° / 6°
- Leafshape pupil
- $NA=0.52$
- 20% central obscuration mask
- *8 nm lines/spaces*
- *stack: V. Philipsen et al.: Proc. SPIE, 2013, 8886, 88860B*

 \triangleright 4×/8× and 8×/8× show very similar performance

Comparison of lithographic performance for design options

illumination

- $λ=13.5$ nm
- unpolarized
- CRAO: 9° / 6°
- Annular

- $NA = 0.52$
- 20% central obscuration
- mask
	- 10 nm spaces
	- stack: *V. Philipsen et al.: Proc. SPIE, 2013, 8886, 88860B*

 $\geq 4 \times 8 \times 10^{-10}$ and 8x/8x show very similar performance

Lithography **Simulation**

 y (nm)

Conclusions

- 3D mask effects need to be considered in the design of EUV systems, masks and OPC:
	- Orientation dependence: shadowing and contrast fading
	- Phase deformation: Focus shifts
	- "Double images": absorber thickness swings
- Mitigation strategies
	- Illumination shapes and assists
	- Optimization of absorber material & height
	- Alternative (etched multilayer) stacks
- Anamorphic imaging systems enable larger NA systems with manageable 3D mask effects

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