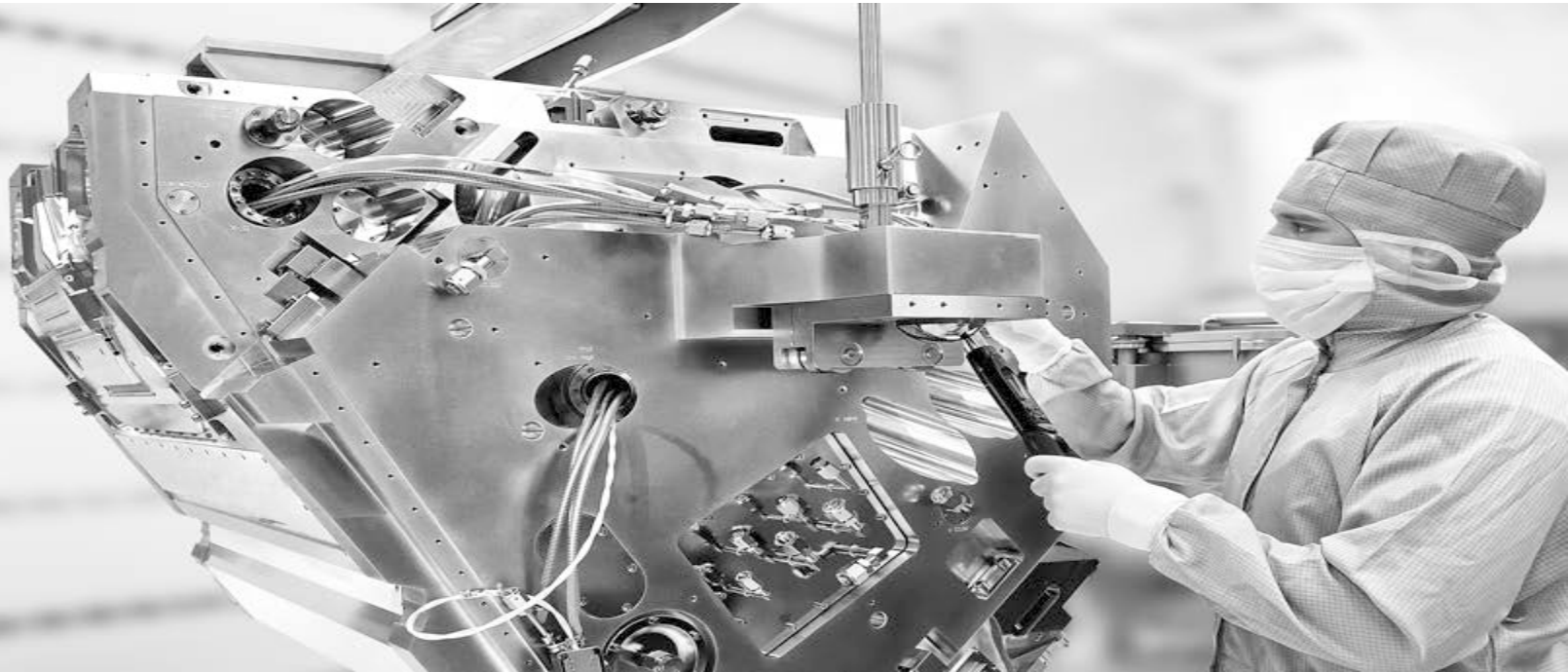


Anamorphic High NA Optics enabling EUV Lithography with sub 8nm Resolution



Tilmann Heil, Bernhard Kneer, Sascha Migura, Johannes Ruoff, Matthias Rösch, Jens Timo Neumann, Winfried Kaiser (ZEISS); Jan van Schoot (ASML).

2015 International Symposium of Extreme Ultra Violet Lithography
October 7th, 2015 • Maastricht, Netherlands

This talk is about resolution

Resolution = $k_1 \cdot \frac{\lambda}{NA}$

λ EUV 13.5nm
NA High-NA

NA > 0.5 enables (sub) 8nm

NA	0.33	...	0.4	...	0.5	...	0.6
Resolution @ k1=0.3 single exposure / nm	12.3	...	10.1	...	8.1	...	6.8

- How does a High-NA EUV Optics look like?
- How does it image?
- Can we further optimize system performance?

1

Optical Solutions for High NA EUV Lithography

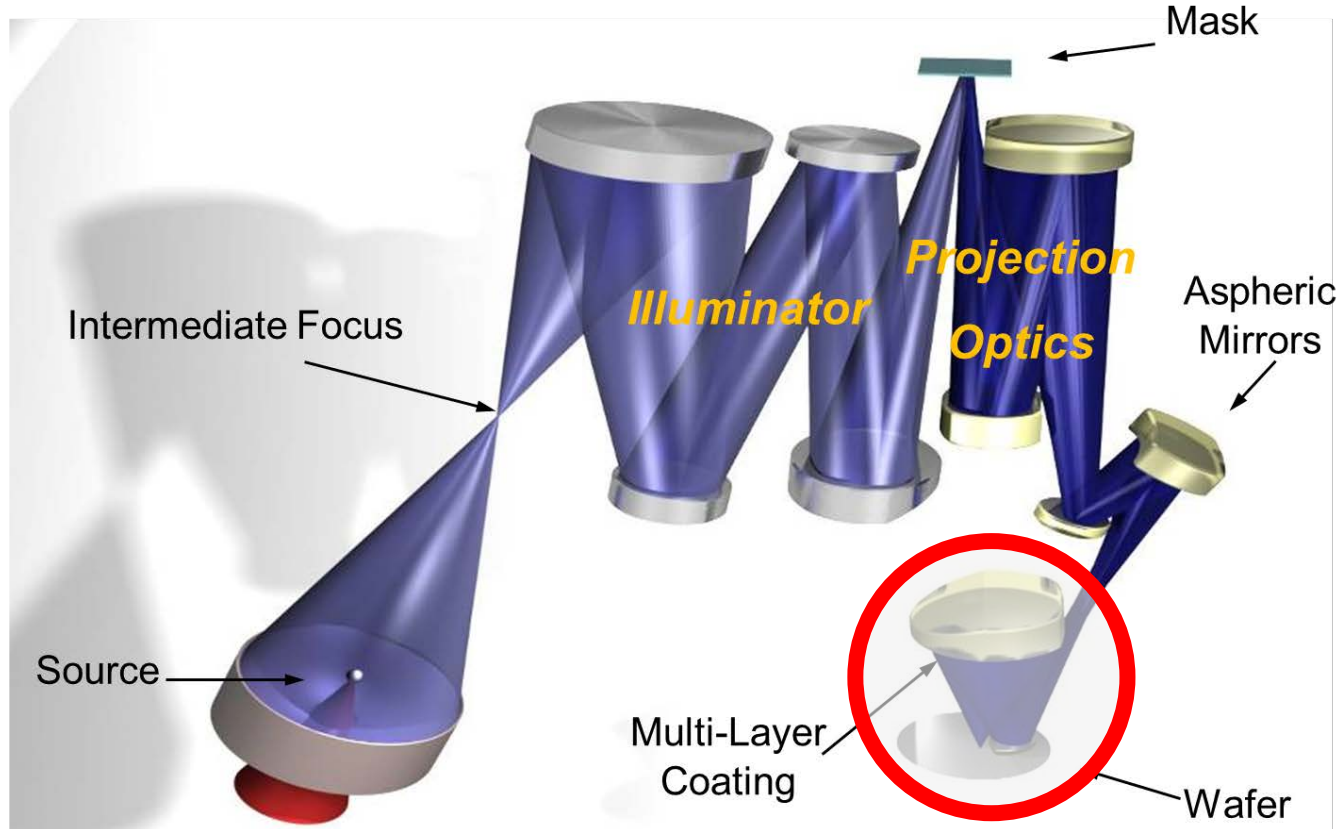
2

Anamorphic Imaging

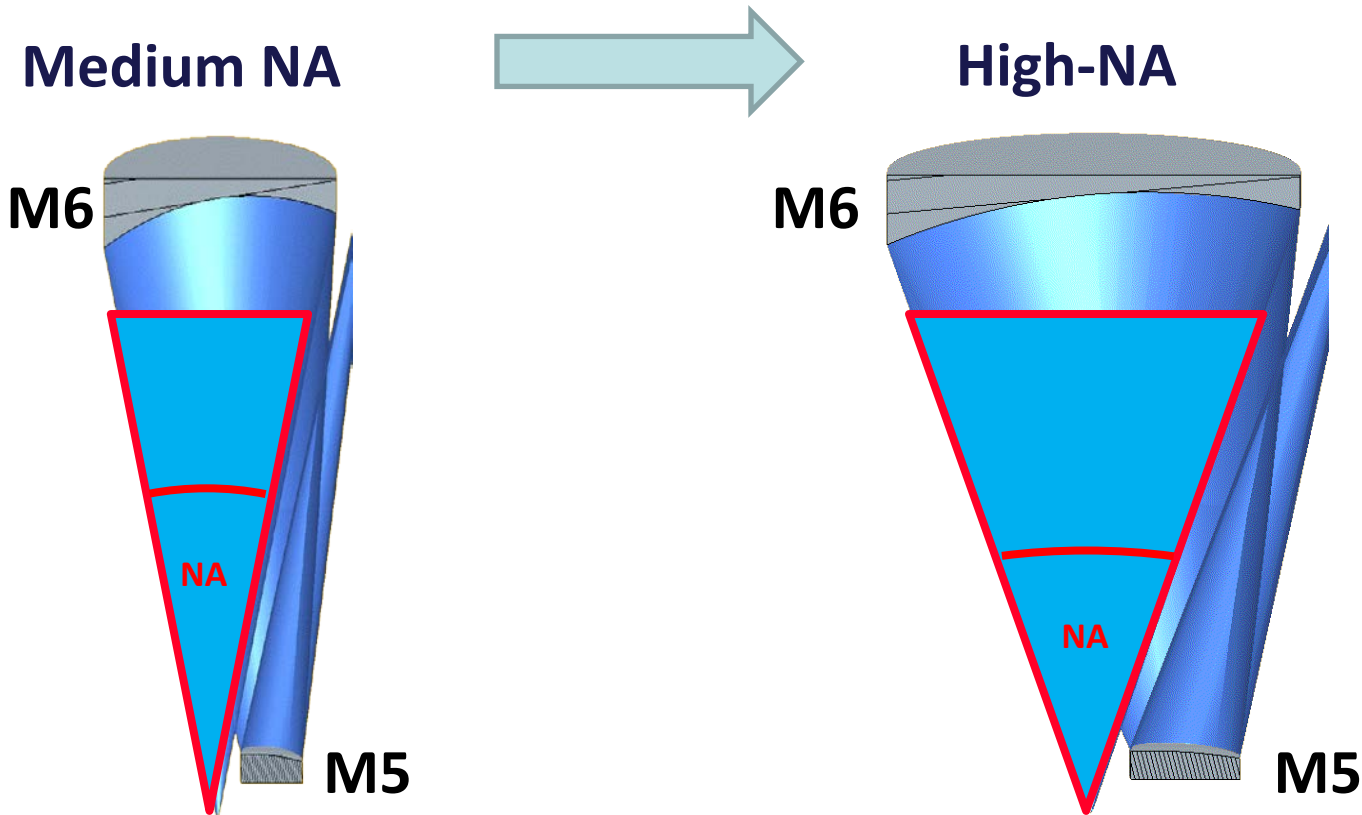
3

Lens Magnification Options

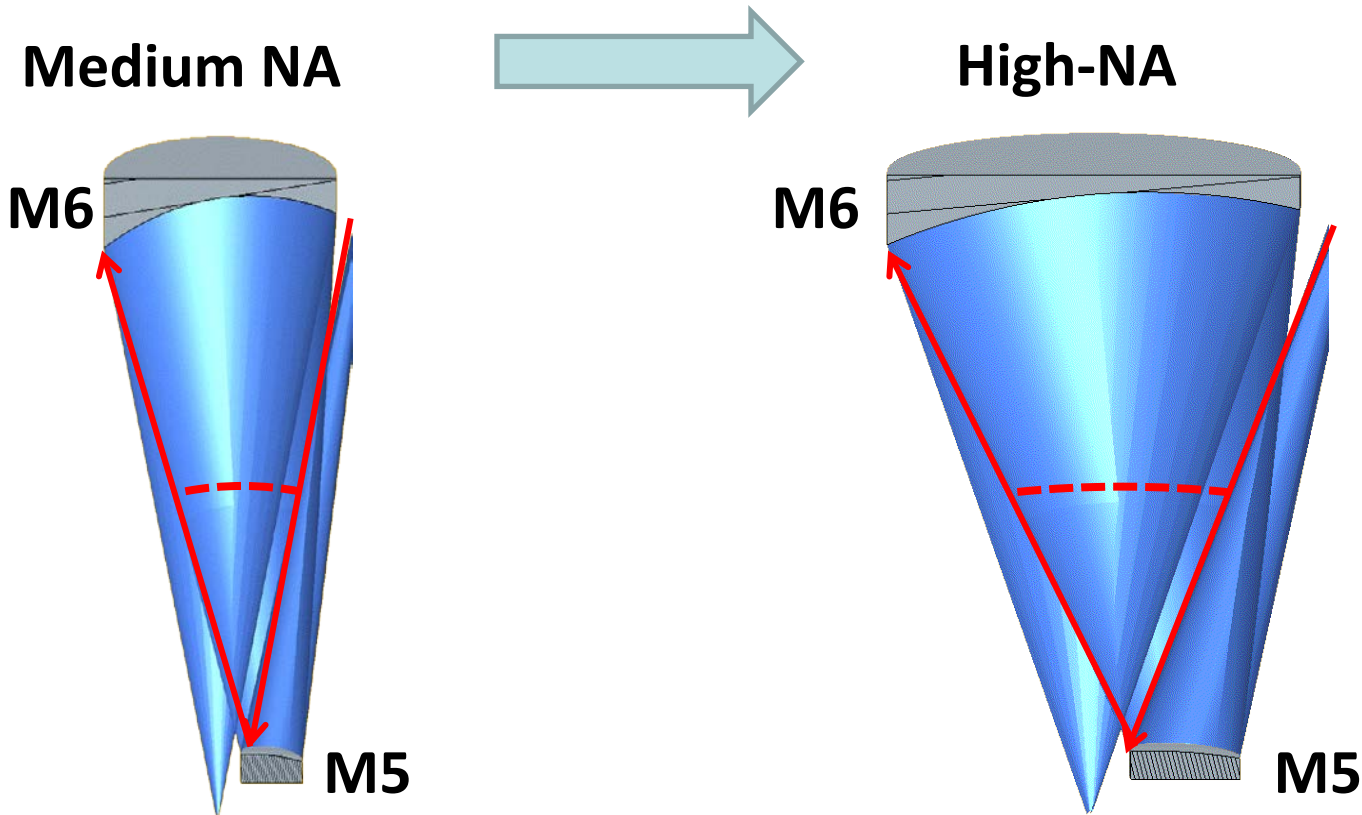
The EUV Optical System: The finer the resolution, the larger the angles!



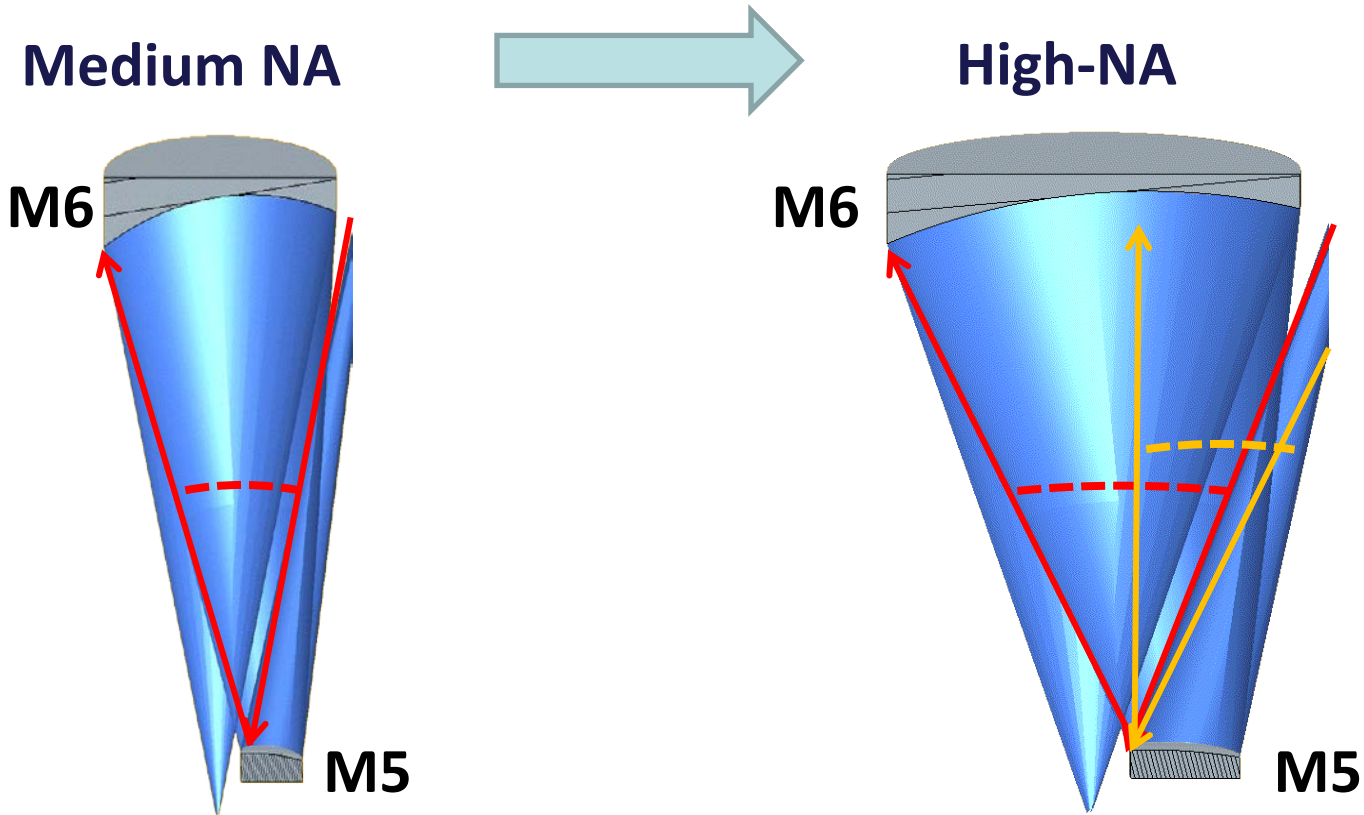
Higher NA increases the light cone above the wafer, and...



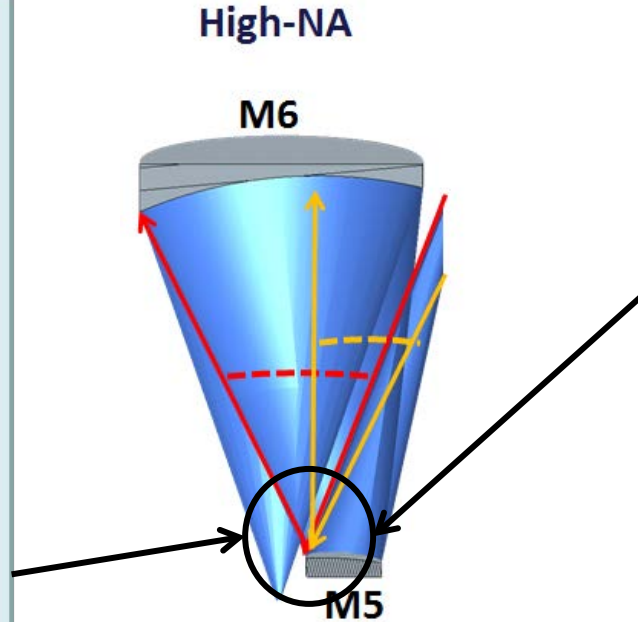
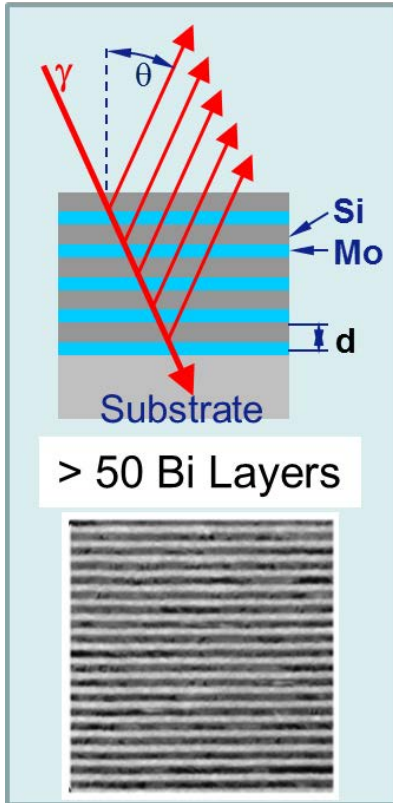
...increases the angles on M5, and...



...increases the angular spread on M5.



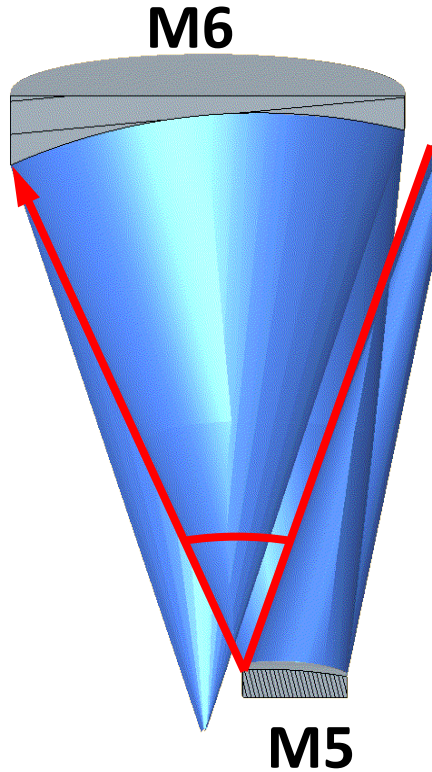
Multi-layer coatings set limits for angles & angular spread on EUV mirrors.



Standard EUV coatings are not able to reflect the combination of large angles and large angular spreads on M5 needed for high-NA.

➔ Angles must be reduced for high-NA EUV optics.

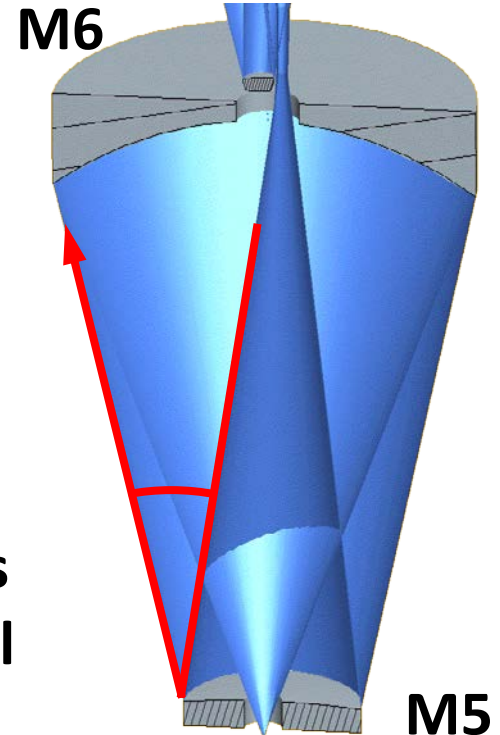
There is a solution: Obscuration – We drill a hole into the mirror.



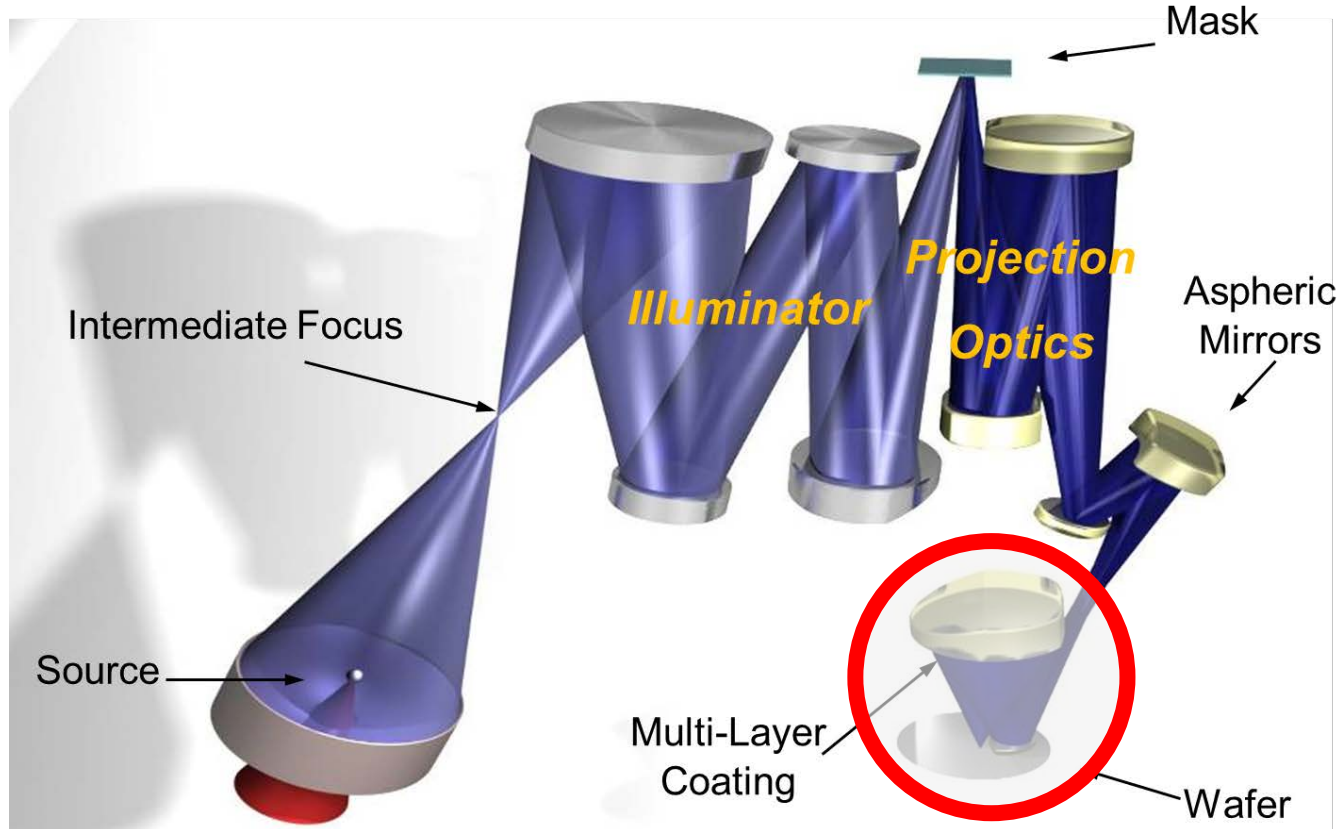
The obscuration massively
reduces angles & angular
spread on the mirrors...



...which significantly increases
the transmission of the optical
system vs. 3300!

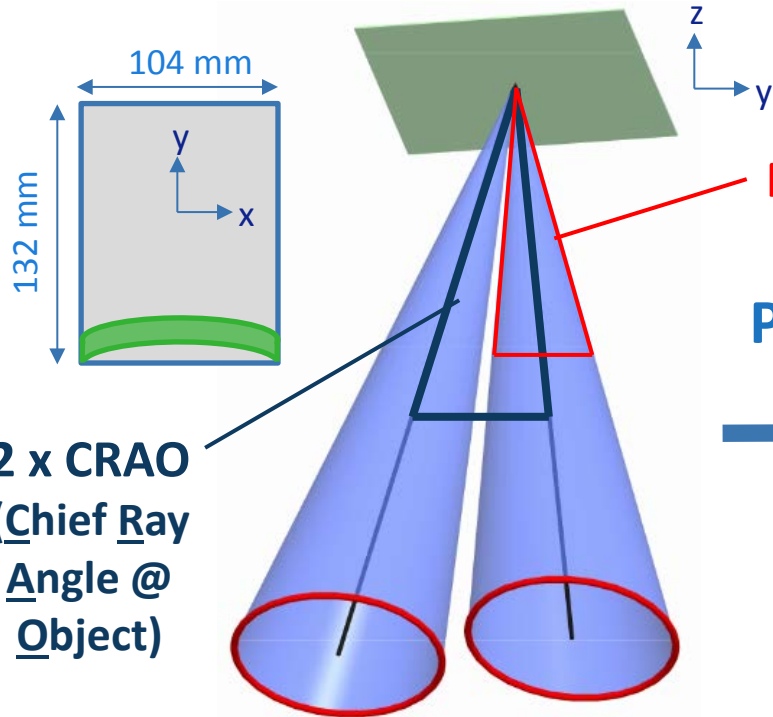


The EUV Optical System



Fields and light cones at reticle and wafer are connected via MAG.

@ reticle

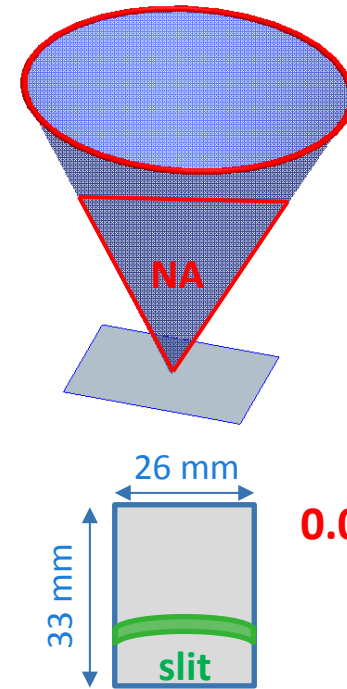


$$NA @ \text{reticle} = \frac{NA}{MAG}$$

Projection with
MAG 4x

CRAO 6°
NA 0.33

@ wafer

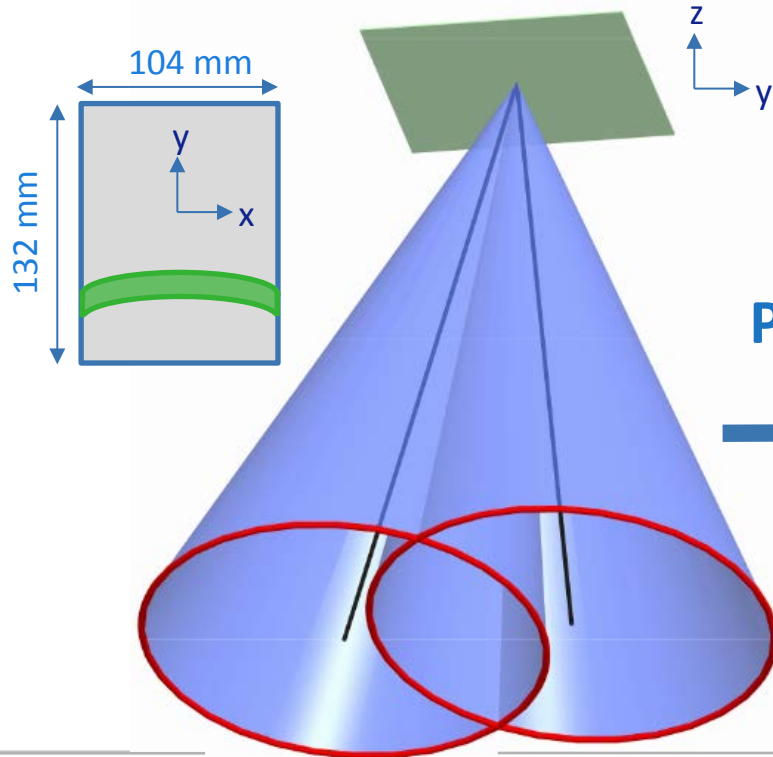


$$0.0825 = \frac{0.33}{4x}$$

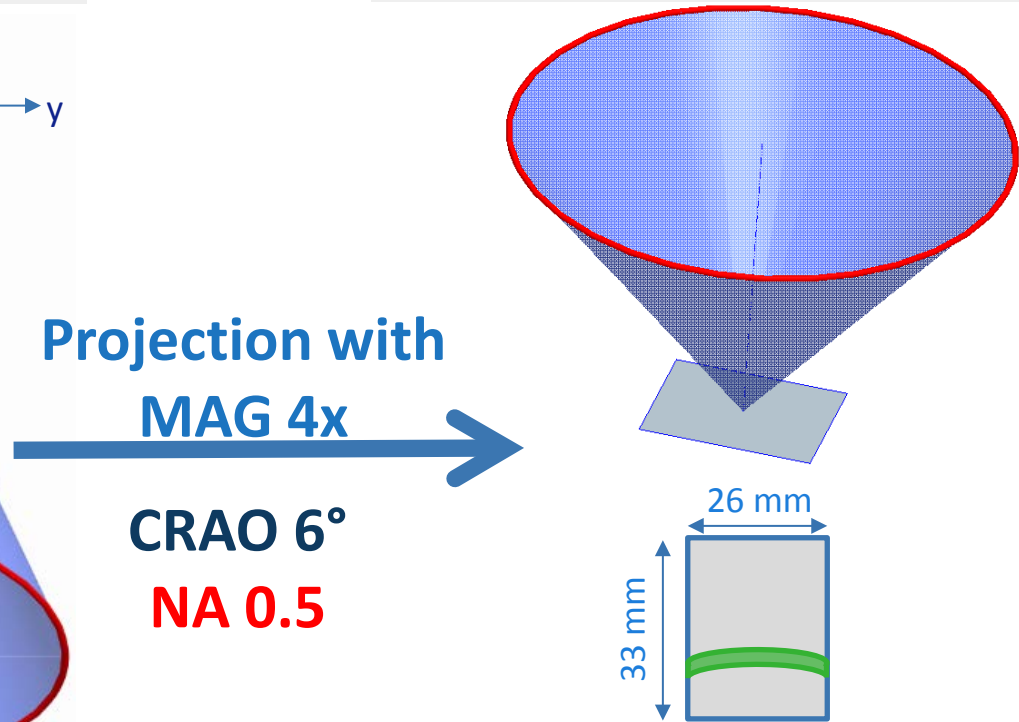
Example
NXE:3300

Increasing NA, light cones @ reticle start to overlap.

@ reticle



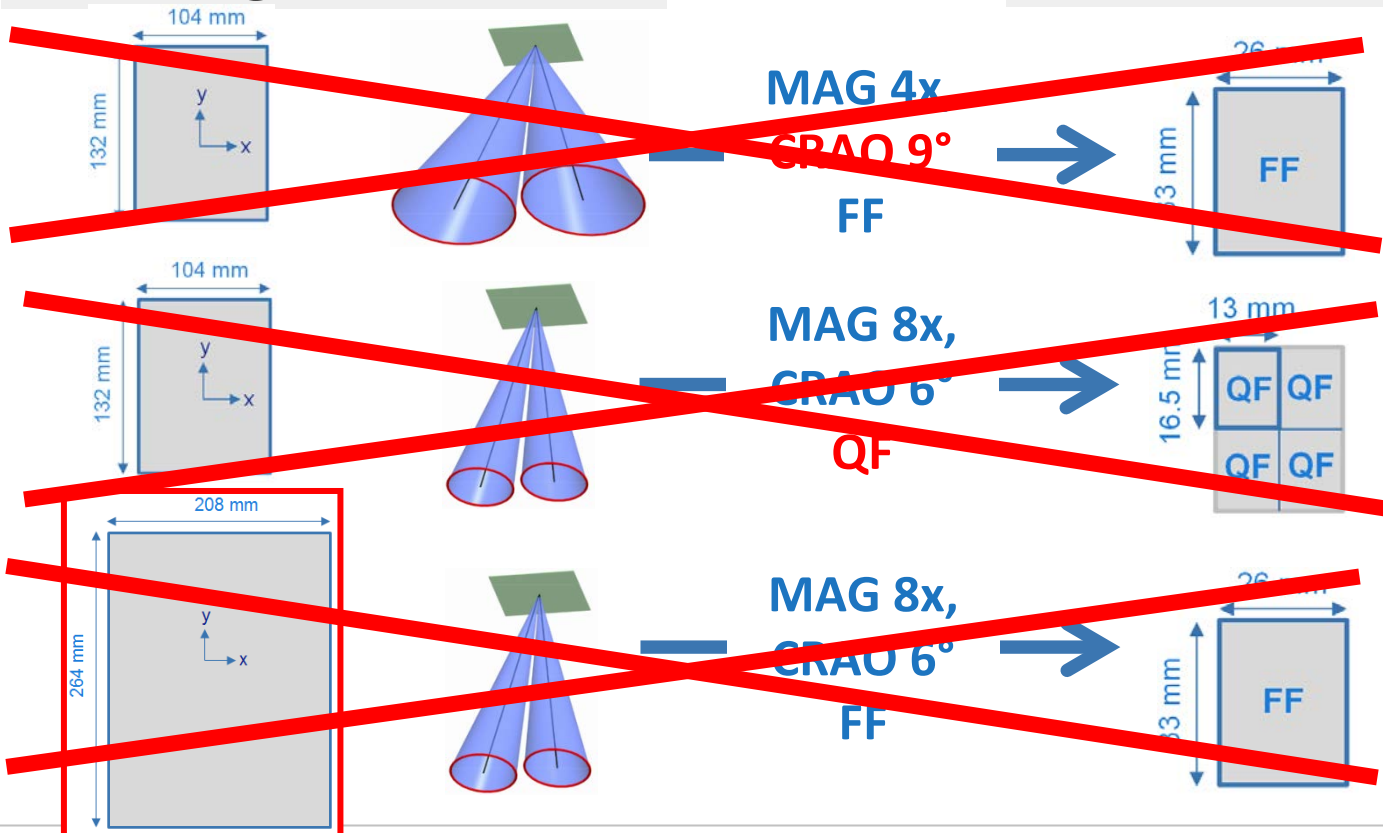
@ wafer



High-NA EUV – Conventional approaches fail

@ reticle

@ wafer



Shadowing
→ Bad imaging

small field
→ Bad Tput

No large mask

Maybe looking at movies helps...

Reality



Image by Bernd Geh

Film



Record with a
conventional
lens



Project with a
conventional
lens

Cinema Widescreen



Same aspect ratio, same angles.

BUT: Bad usage of space, Lower resolution

...where anamorphic cinematographic lenses are used...



Reality



Record with an
Anamorphic
lens*

Film



Project with an
Anamorphic
lens

Cinema Widescreen



Anamorphic MAG vertically „stretches“ image for good usage of space,
lower angles , better resolution

*e.g. a ZEISS Master Anamorphic Lens

...to reduce angles at the mask and increase resolution in lithography.



Reality



Film



Cinema Widescreen



„Anamorphic“
Mask writing



Anamorphic
Projection



Electronics Design

Mask

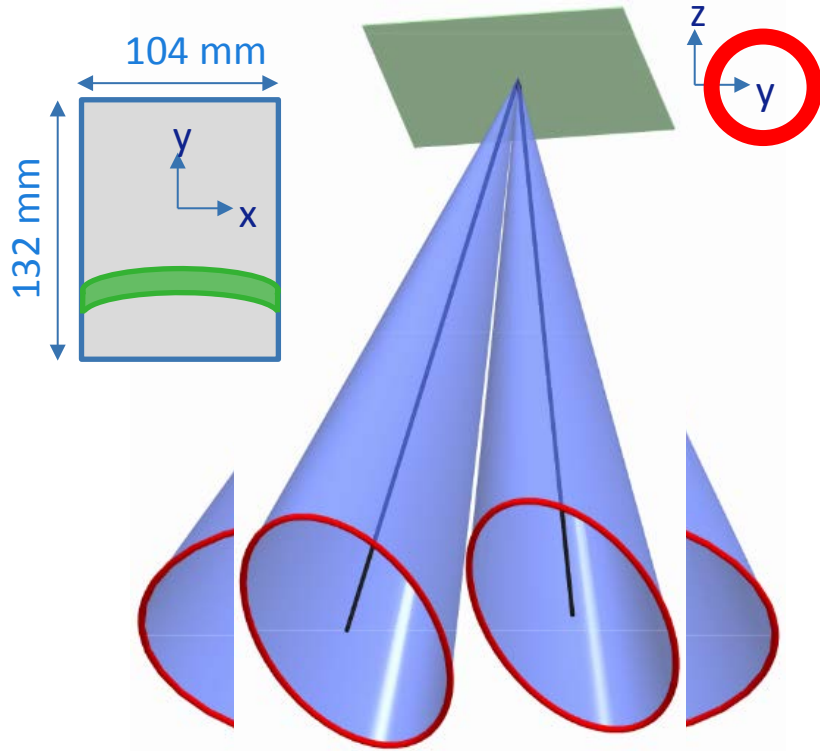
Wafer Image

Same image on wafer, but much lower angles in stretching direction!

The solution: Reducing the angles by increasing MAG only in the direction that matters...

@ reticle

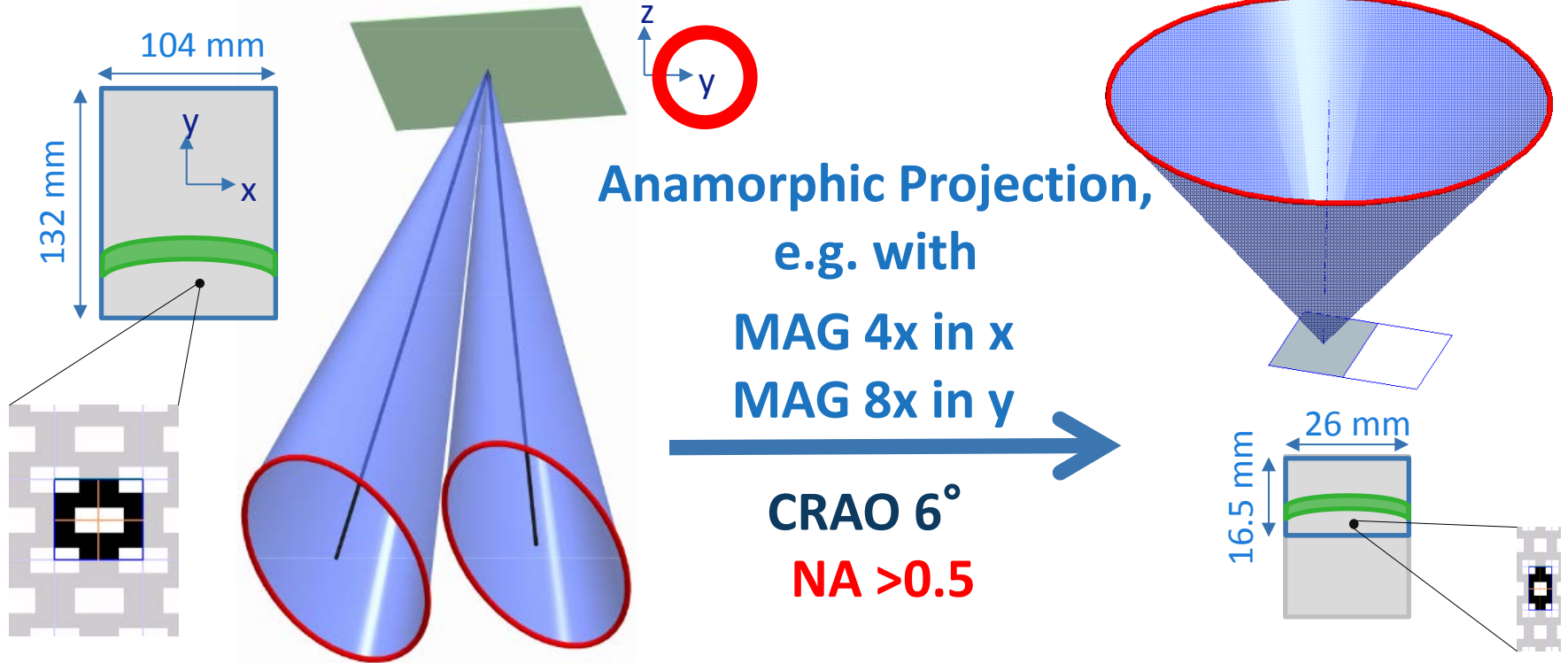
@ wafer



...enables a High-NA EUVL optical system with a 26mm slit and Half-Field.

@ reticle

@ wafer

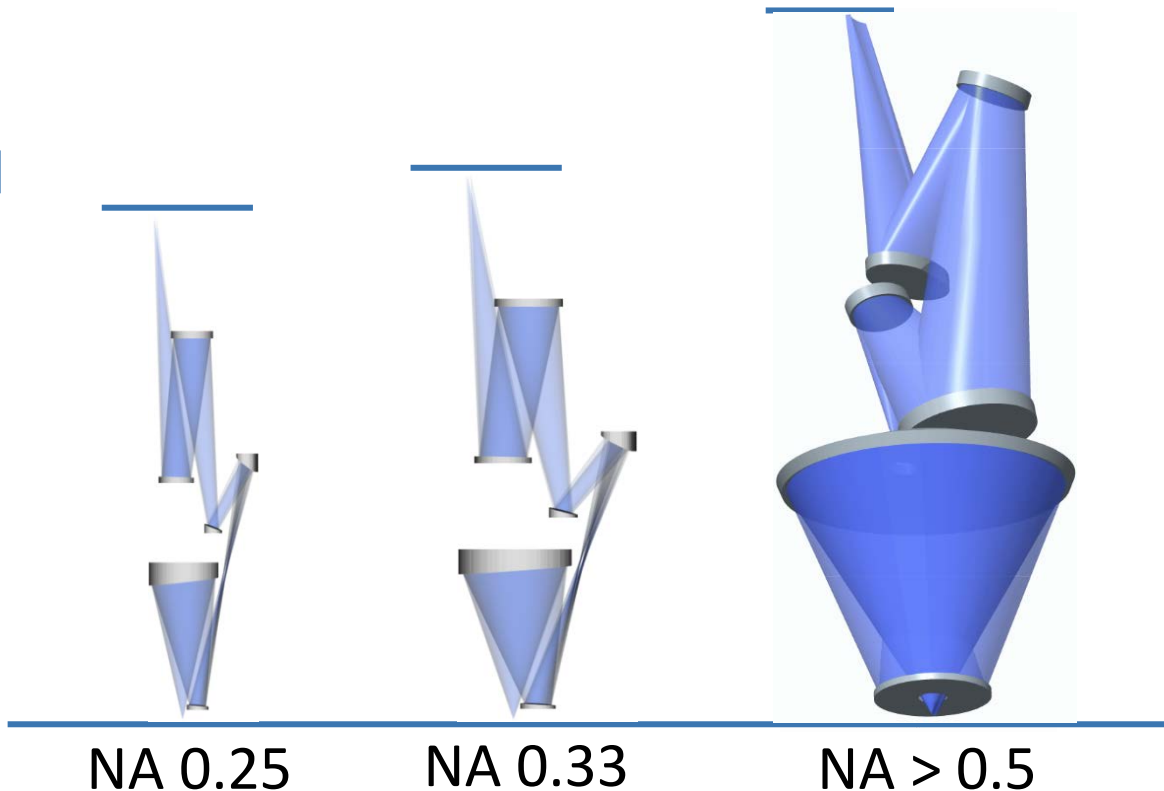


The Anamorphic High-NA EUV Projection Optics with obscuration...



Reticle level

Wafer level

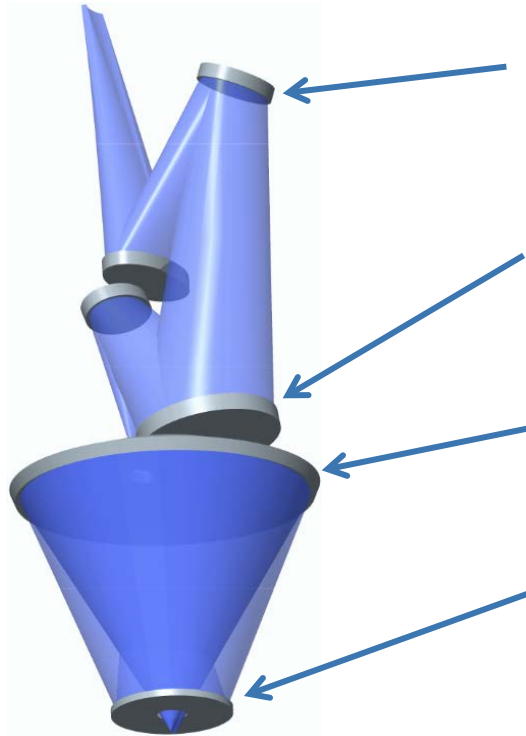


Design examples

...is a big optical system using large mirrors with extreme aspheres and accuracy requirements.



Large overall size of optical system



Extreme aspheres enabling further improved wavefront /imaging performance

Tight surface specifications enabling low straylight / high contrast imaging

Big last mirror driven by High NA

Obscuration enables significantly higher optics transmission vs. 3300 → Optimized Productivity

→ Challenge to optics technology and manufacturing, but no fundamental limits

1

Anamorphic High-NA EUV Optics enables sub 8nm resolution EUVL with 26mm slit @wafer and 6'' mask

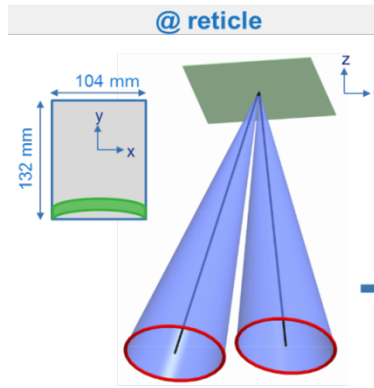
2

Anamorphic Imaging

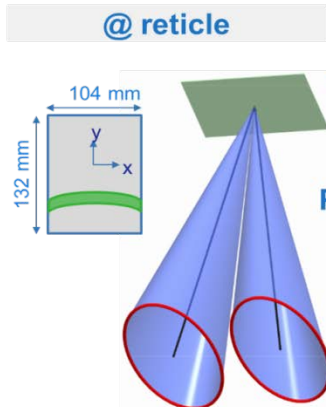
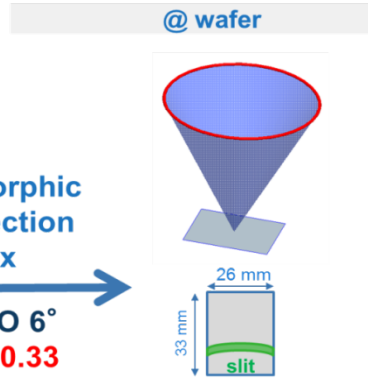
3

Lens Magnification Options

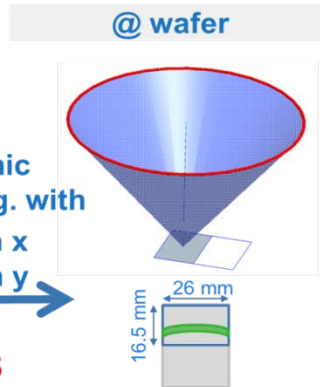
Compare given NA=0.33 Isomorphic imaging vs. Anamorphic High-NA with obscuration



Isomorphic
Projection
4x
CRAO 6°
NA 0.33



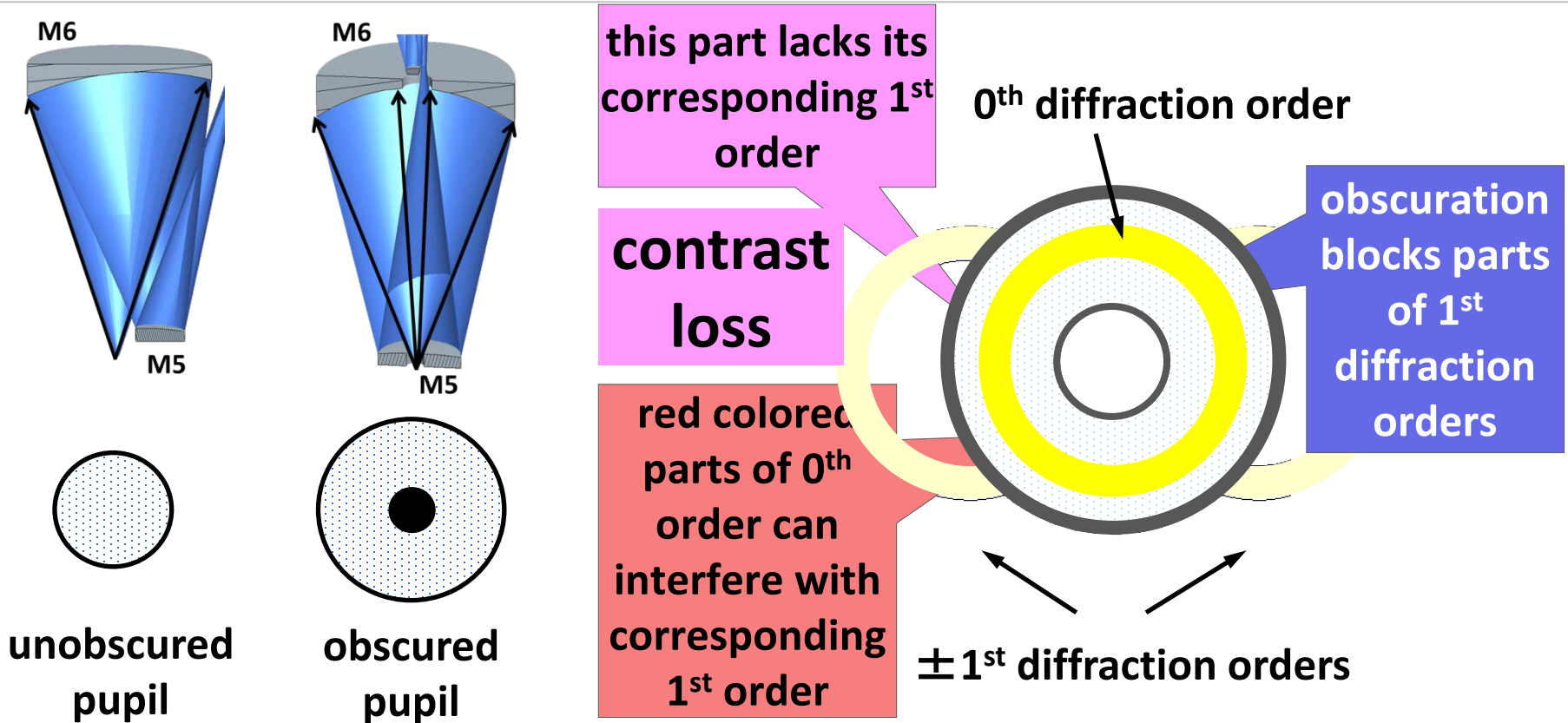
Anamorphic
Projection, e.g. with
MAG 4x in x
MAG 8x in y
CRAO 6°
NA > 0.5



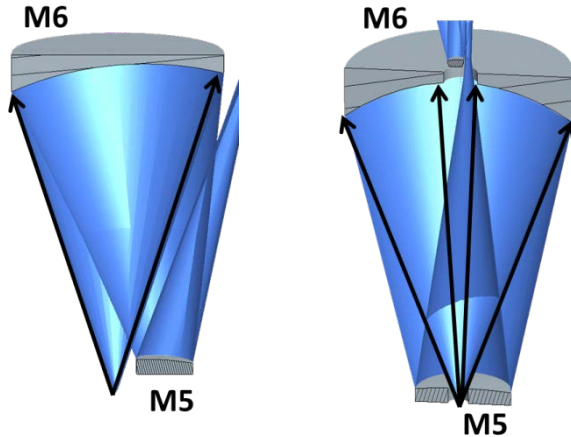
Isomorphic,
Unobscured,
NA=0.33

Anamorphic,
Obscured,
NA > 0.5

Obscuration may lead to an application dependent contrast loss...

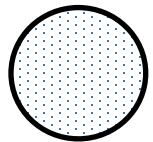


...which can be tolerated if kept below ~20% radius.

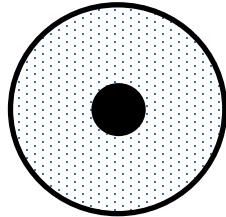


Generic Lines & Spaces through pitch simulation

Illumination	Obscuration [%, radius]										
	0	5	10	15	20	25	30	35	40	45	50
Annular											



unobscured
pupil

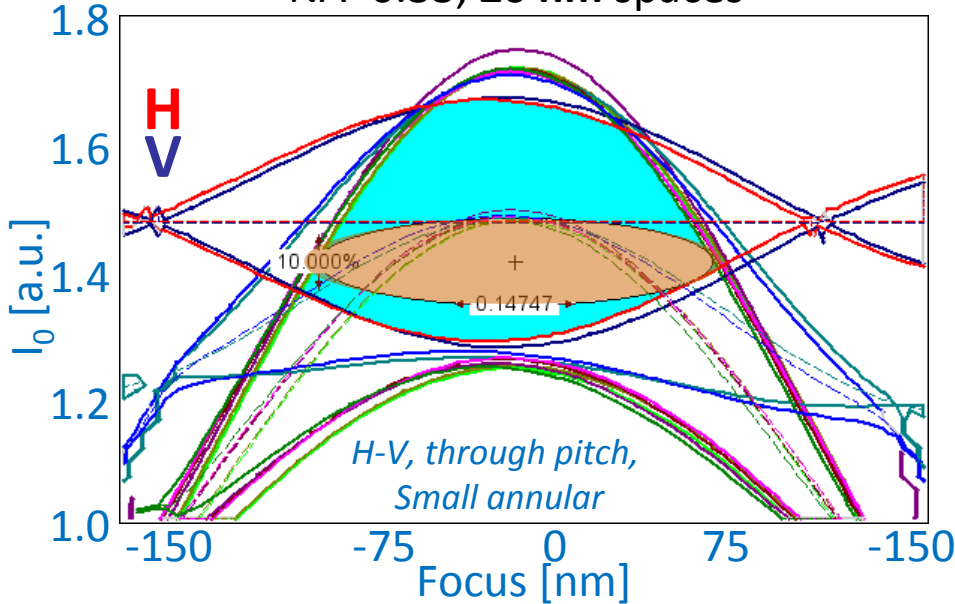


obscured
pupil

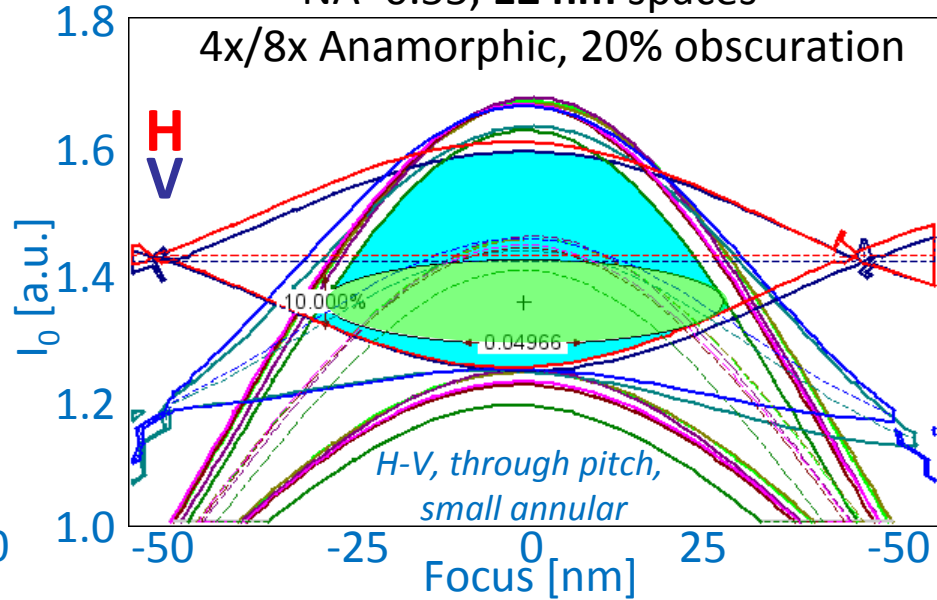
No noticeable imaging impact
 Limited contrast loss for a few pitches
 Forbidden pitches due to obscuration

Excellent Imaging Scaling with NA – Obscuration and Anamorphicity have no visible impact on process window

NA=0.33, 20 nm spaces



NA=0.55, 12 nm spaces



- Focus axis scales according to familiar $1/NA^2$ behaviour.
- Good Imaging scaling with NA
- No obscuration effects, no orientation dependence (H-V) due to Anamorphicity

1

Anamorphic High-NA Optics enables sub 8nm resolution EUVL with 26mm slit @wafer and 6'' mask

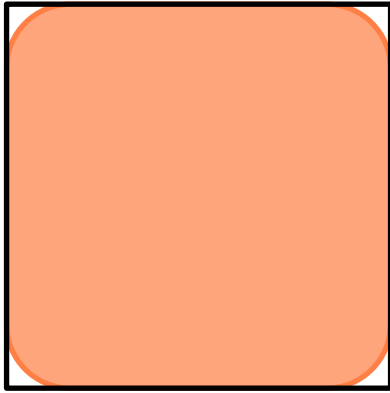
2

The considered High-NA concept shows excellent imaging in line with the expected NA scaling

3

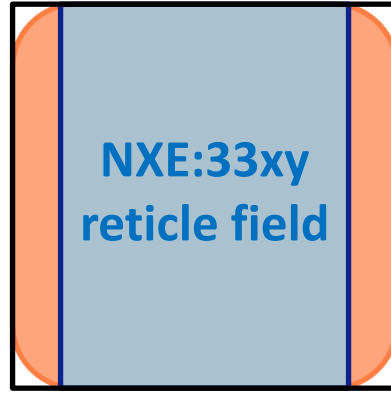
Lens Magnification Options

The Optics can be designed in various ways to fit the (26 x 16.5)mm wafer field on the (132 x 132)mm reticle



(132 x 132) mm
reticle field

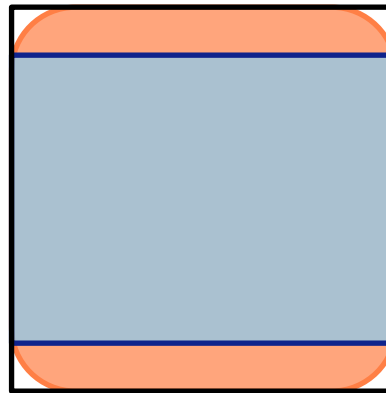
Quality area with
14mm process radius



(104 x 132) mm
reticle field

(26x16.5) mm
wafer field

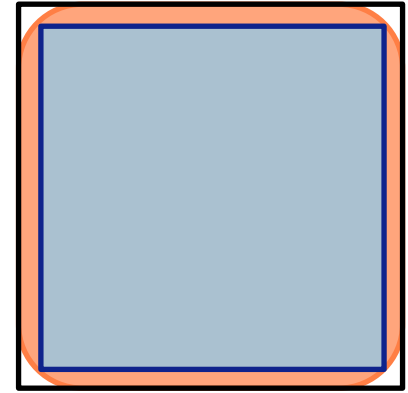
Mag:
4x/8x



(132 x 104) mm
reticle field

(26x16.5) mm
wafer field

Mag:
5.1x/6.3x

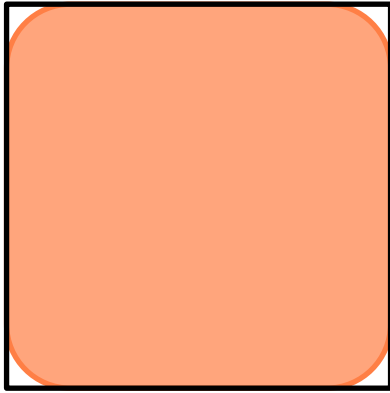


(123.8 x 123.8) mm
reticle field

(26x16.5) mm
wafer field

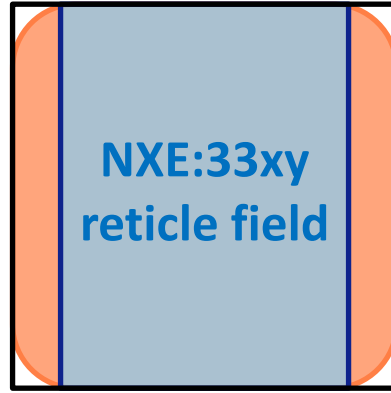
Mag:
4.8x/7.5x

The Optics can be designed in various ways to fit the (26 x 16.5)mm wafer field on the (132 x 132)mm reticle



(132 x 132) mm
reticle field

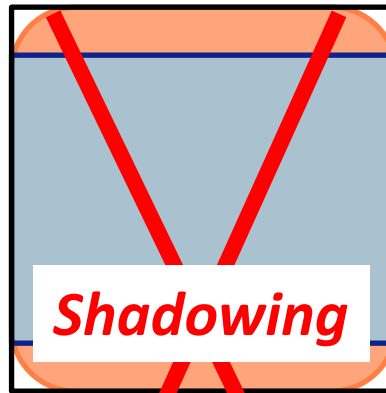
Quality area with
14mm process radius



(104 x 132) mm
reticle field

(26x16.5) mm
wafer field

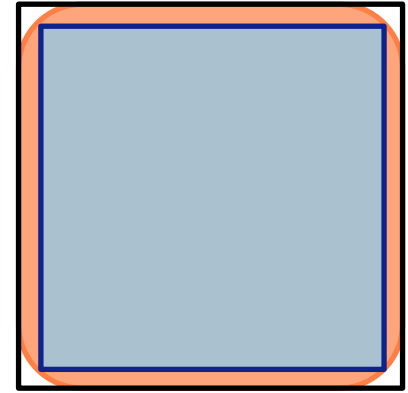
Mag:
4x/8x



(132 x 104) mm
reticle field

(26x16.5) mm
wafer field

Mag:
5.1x/6.3x



(123.8 x 123.8) mm
reticle field

(26x16.5) mm
wafer field

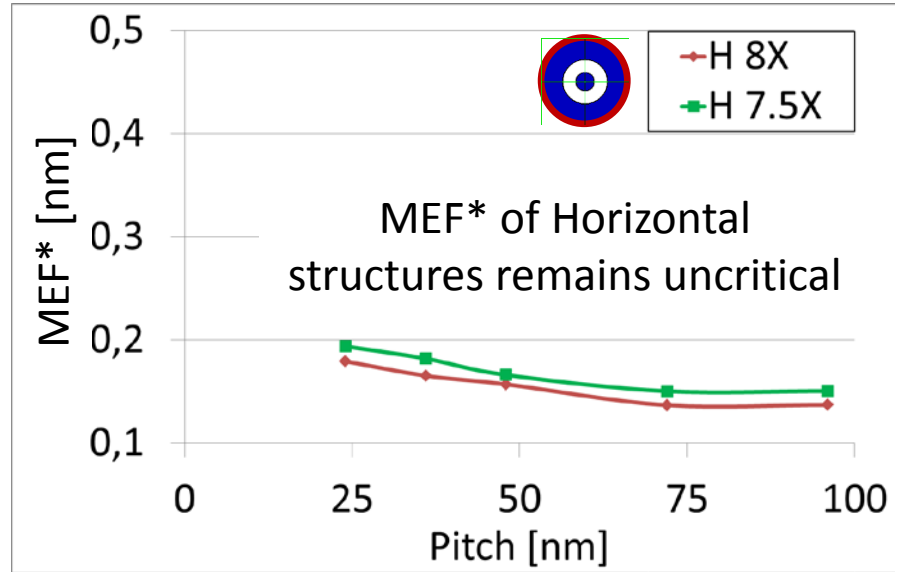
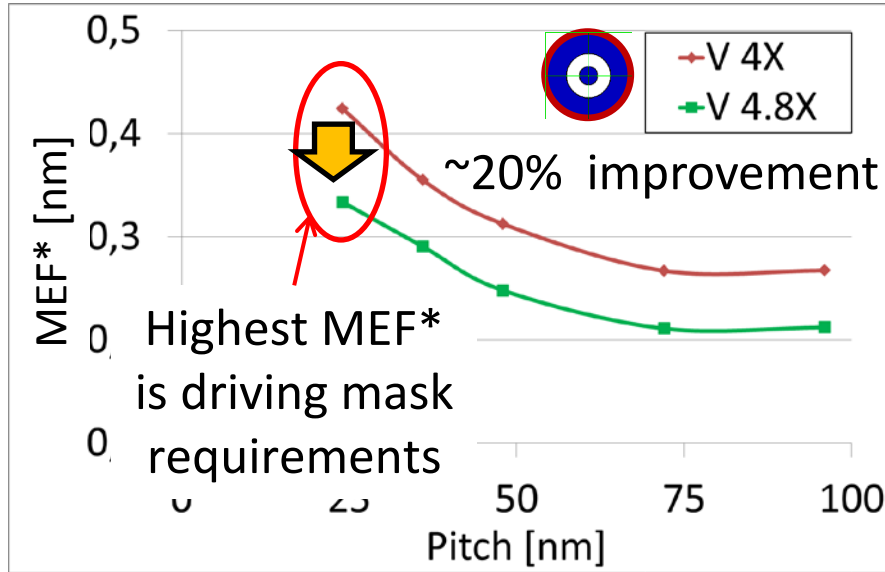
Mag:
4.8x/7.5x

$$MEF^* = \frac{\Delta CD_{Wafer\ WL}}{\Delta CD_{Reticle\ RL}}$$

MEF* measures directly the impact of mask errors on wafer errors.

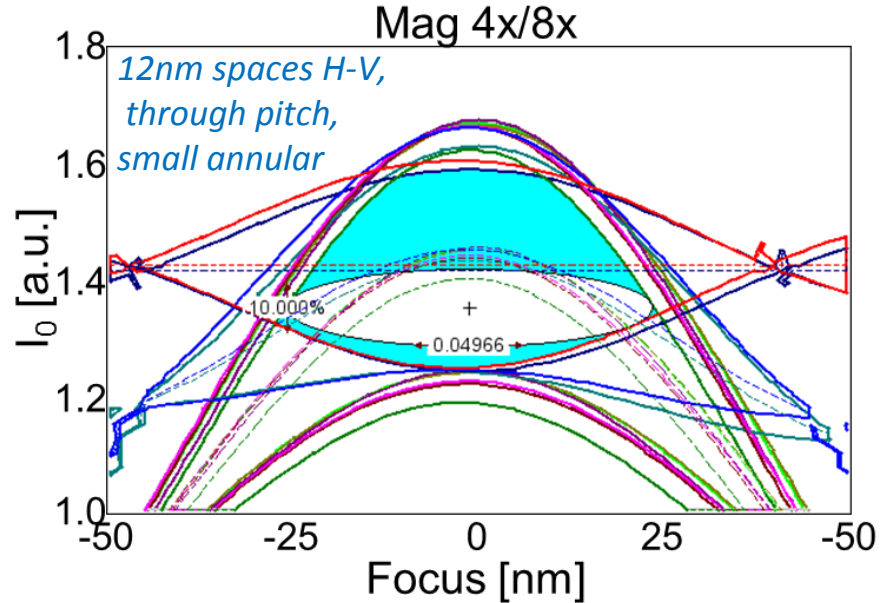
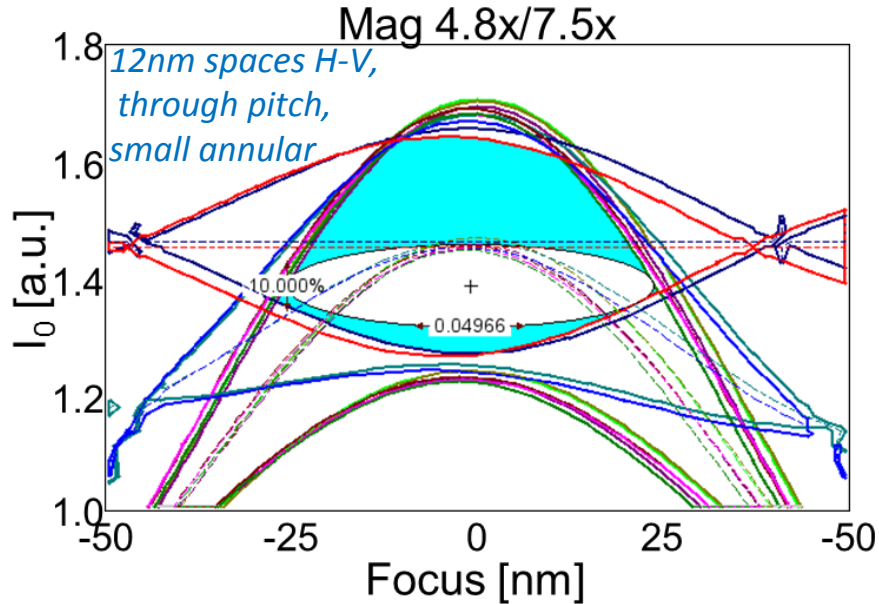
No normalization with MAG. Hence, MEF* is different for H- and V-structures in Anamorphic Lithography

A MAG of 4.8x/7.5x improves the critical Mask Error Sensitivity MEF* by ~20% for vertical structures...



12nm spaces through pitch, small annular setting

...while imaging and process windows using 4x/8x and 4.8x/7.5x optical systems are very similar.



Both MAG options are comparable in terms of optical design complexity, optics technology and manufacturing.

1

Anamorphic High-NA Optics enables sub 8nm resolution EUVL with 26mm slit @wafer and 6'' mask

2

The considered High-NA concept shows excellent imaging in line with the expected NA scaling

3

Further optimization of MAG Ratio is being studied – 4.8x/7.5x seems favorable from mask point of view.

- Anamorphic Lithography with Half Field is making High-NA EUVL economically feasible with NA >0.5 and utilizing the existing 6" mask infrastructure.
- Simulations based on the considered High-NA concept show excellent imaging performance in line with the expected NA scaling.
- An optimization of the optics MAG ratio is under investigation and may lead to a further improved overall system performance.

- **Bundesministerium für Bildung und Forschung**
 - For funding of the projects 13N8088, 13N8837, 13N9112 and 13N10567 in the framework of the **MEDEA+ / CATRENE** programs
- **EUV Teams at ZEISS & ASML and our partners**



We make it visible.